

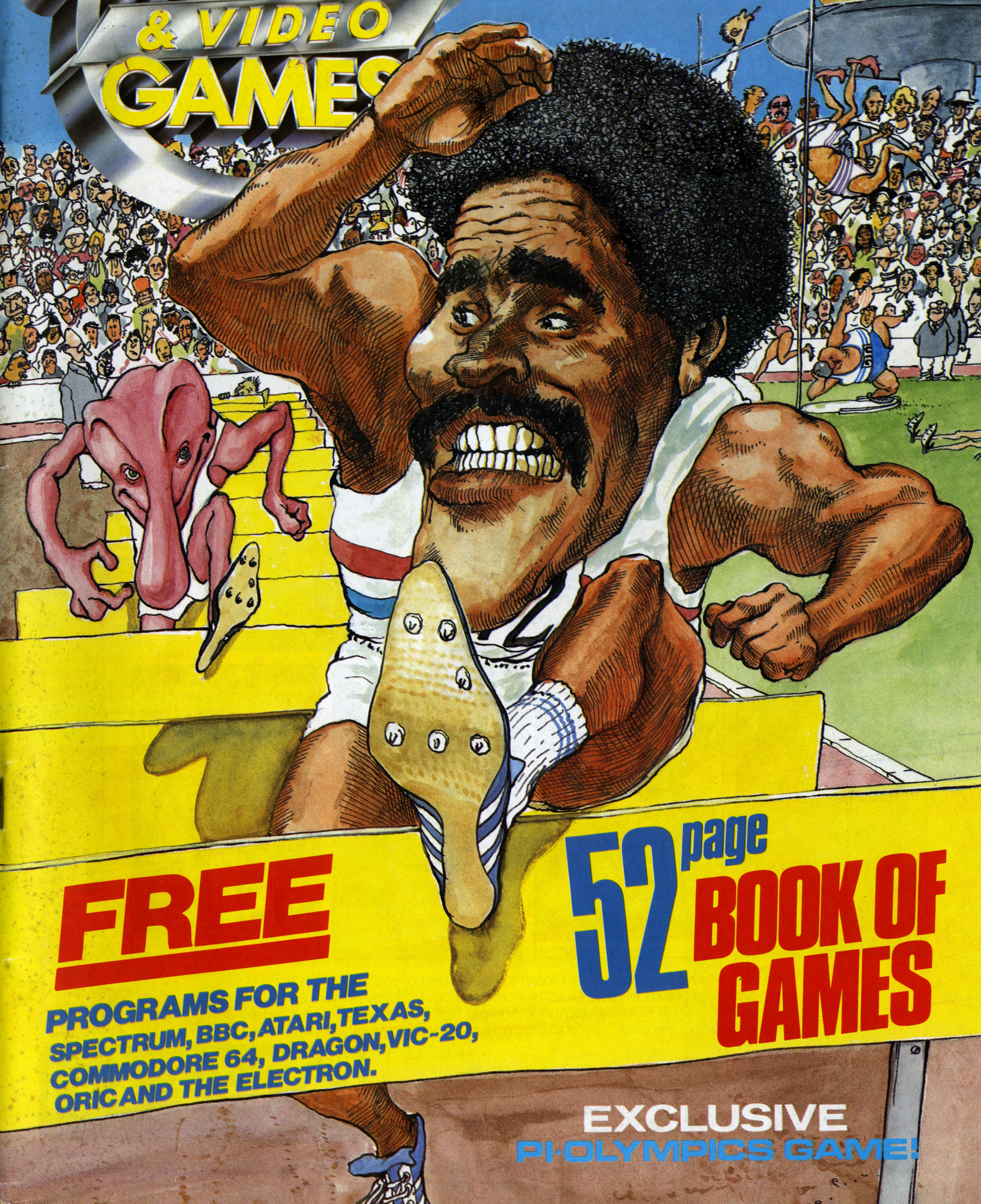
JULY 1984

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COMPUTER & VIDEO GAMES

ACTIVISION
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COMPETITION!

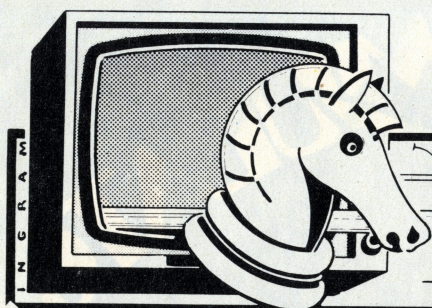


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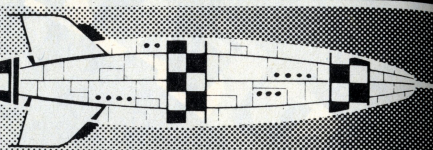
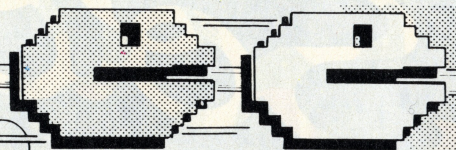
PROGRAMS FOR THE
SPECTRUM, BBC, ATARI, TEXAS,
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52 ^{page} **BOOK OF
GAMES**

EXCLUSIVE
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G·A·M·E·S N·E·W·S



THIS AIN'T NO SOFT SOAP!

DALLAS

That double dealing, scheming little toad, known to millions as J. R. Ewing, has got his finger into one more lucrative pie—computer software.

The enormous popularity of soap operas here, and more especially in America, made the release of a computer game based on the script of a famous TV series a certainty.

Dallas is the first soap to undergo the transfer to a micro. It has been authorised and thoroughly vetted by Lorimar, the programme's producers, to make sure it matches up to *Dallas*'s glamorous image.

The game is a graphical Adventure and begins in the living room in South Fork ranch. The game is heavily biased towards graphics and the manufacturers claim that anyone can play *Dallas* successfully, even if they have had no previous experience of Adventures.

Geoff Brown, of Centresoft, is also optimistic that the game will encourage more women to get involved in computers.

Dallas will be available from Centresoft in late June for the Commodore 64 plus disc drive, and will cost £11.95.



HORROR SPOOF OR A REAL VIDEO NASTY?

EVIL DEAD

That controversial film, *The Evil Dead*, provides the plot for a new Commodore 64 game which will go on sale this month.

Nineteen-year-old director, Sam Raimer, scored a hit with his horror spoof which was unique in that it was the first film ever to be released simultaneously in the cinema and on video.

Palace Software, the company behind *The Evil Dead*, say that the game sticks closely to the plot of the film which tells of a group of teenagers who get turned into crazed killers by the forces of evil.

Palace spokesman, Pete Stone, told *C&VG* that: "The game contains no sex". The more horrific parts of the film have also been left out—these include limbs being bitten off by monsters and a rape scene.

Stone is ready to meet the criticism which he expects when the game is launched. "I don't believe it will make the kids want to see the film—and even if it did, they wouldn't be able to as it is 'X' rated".

A spokesman at Mary Whitehouse's National Viewers and Listeners Association said they would reserve comment until they had seen the game, although they were concerned that the Bright Bill—that seeks to ban video nasties—did not specifically include computer games in its terms of reference.

One effect of *The Evil Dead* is that computer games may now have to be submitted to the censors.

Any attempt by the government that would impede the software houses is likely to be strongly opposed by the companies who have been lobbying heavily for government help in the fight against piracy.

Rod Cousens, speaking for the game makers association, G.O.S.H., said "it is a licensed product and so cannot be affected by the Bright Bill".

The game will cost around £8 and will be available on the Commodore 64.

TAKE A NEW LOOK AT ULTIMATE

SABRE WOLF

Ultimate Play the Game, the makers of *Jet Pac* and *Atic Atac*, are in the last stages of producing a brand new range of software for the 48k Spectrum and Commodore 64.

Sabre Wolf is the first game in this series of software that promises to put all their present games in the shade.

Ultimate have been very quiet for the past few months—it has been almost six months since they launched *Atic Atac*. This inactivity has led to much speculation on the direction the company would be taking in the future.

The company are as tight-lipped as ever about their new games except that the Spectrum software will have new packaging, sell for £9.95 each and, according to an Ultimate spokesman, be "a gigantic leap forward in games entertainment".

It also seems likely that Ultimate software for the Commodore 64 will soon be in the shops. And that the evergreen favourite, *Jet Pac*, will be thrilling 64 owners, too.

WIN YOURSELF A COSMIC CRUISE!

COSMIC CRUISER

The latest game for the Spectrum from Liverpool's Imagine Software is set in deep space on a besieged space station.

A raiding party from the nasty Rallom Empire has taken over the space station and you as pilot of an outdated Cosmic Cruiser have to set off on what could turn out to be a suicide mission. You are ordered to save the space station crew at all costs.

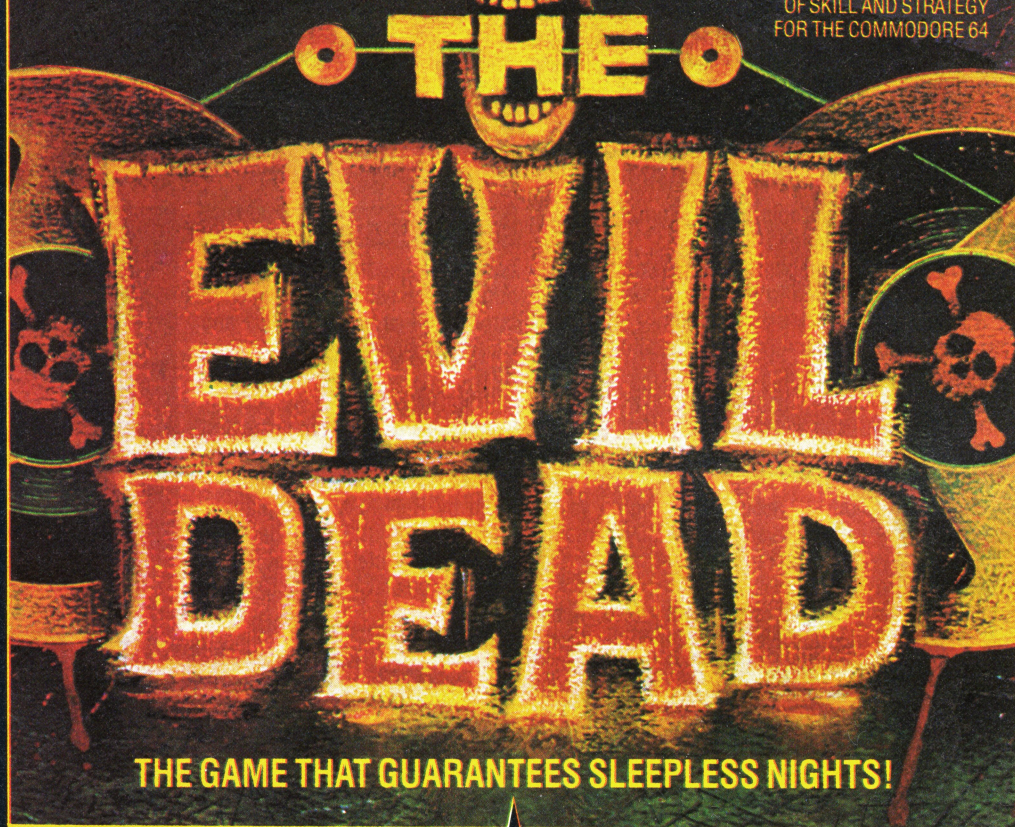
Using your laser cannon, you have to blast open the space station's airlocks and then, by



WHO WILL JOIN THE EVIL DEAD NEXT?

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